



Basketball - Game Play Rules & Guidelines

General

1. All players are on the team's roster.
2. Players must have signed Intramural Waiver form prior to participation.
3. All players must present their valid Sask. Polytech ID card to participate.
4. Respect of others and enjoyment of the game is the priority.
5. Have fun!

Players

1. Maximum number of players on the court is five. Minimum of five players are needed to begin an official game.
 - a. A roster of 6-10 people is encouraged.
 - b. Each team is encouraged to have at minimum one female on the roster, though it is not mandatory.
2. If a team has fewer than five players at match start time they will be granted five minutes (after scheduled start time) to wait for rostered players to show up. After the five minutes is up, the match is defaulted.
 - a. Exhibition match can take place following default if teams want to share players and play for fun.

Game Play

1. Teams should be assembled and ready to begin play at least 5 minutes prior to the scheduled start of their game.
2. Games will be two, 12 minute halves.
 - a. Five-minute break between halves.
 - b. Teams will switch sides at the end of half.
 - c. If game ends in a tie during league play, the game will remain a tie. In playoffs, a five-minute overtime period will be added until we have a winner.
3. To begin play or initiate play, jump ball will take place at center court.

4. A player is not allowed to hold, push or make any physical contact with opponents. This will result in an immediate foul.
5. There will be no shot clock. A team will receive a warning if they are holding the ball multiple times too long. If it persists, official will loosely monitor the time clock and turn the ball over at 30 seconds.
6. FIBA's Basic Rules for the game will apply with minor adjustments to time. Review at <http://www.fiba.basketball/basic-rules>

Notes

1. Defaulted games will receive a score of 50-0 on the scoresheet.
2. Games cancelled or postponed due to conflicts with gym times will be rescheduled if possible. If a game cannot be rescheduled, the game will be officially recorded as a tie.
3. Extra players are encouraged to keep score. Wellness Coordinators can help if teams are short extra players.
4. If Wellness Coordinators feel at any time your footwear is not suitable for the gym, they will ask you to change footwear or ask you to leave the gymnasium floor area.
5. Wellness Coordinator will ensure:
 - Game Play Rules and Guidelines are being followed
 - Captain responsibilities are maintained
 - Safe play
6. **Unacceptable/Unsportsmanlike Conduct enforced.**
Behaviour displayed by the players and spectators is expected to be encouraging, sportsman like, cooperative, fair, honest and inclusive. Any behaviour that endangers others and/or is considered disrespectful will not be tolerated. If a team or a player has displayed offensive behaviours or unsportsmanlike behaviour endangering others such as:
 - Discrimination of any kind
 - Violence and/or abuse; physical, sexual, or verbal
 - Profane or obscene language
 - Defamatory, inflammatory, insulting, or disrespectful comments
 - Argumentative, Intimidating, Demonstrative
 - Deceitful or Unfair

Player(s) and/or spectators who choose to display unacceptable and/or unsportsmanlike conduct will be subject to the league rules and guidelines, which include a procedure of ejection from the sport for the remainder of the season.

The procedure is as follows:

- *1st offence*: The team or player will be warned by a Wellness Coordinator.
- *2nd offence*: The team or player will be ejected from the game and asked to exit the facility. The incident will be on record.
- *3rd offence*: The team or player will be ejected from the game and suspended until the incident report is reviewed by league management. At this point there is a possibility of being suspended or discontinued for the remainder of the season pending the extremity of the incident(s).